

# **Learning Three.js: The JavaScript 3D Library For WebGL By Jos Dirksen**

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By jos.dirksen on Sun, 12/01/2013 - 11:21 was published by packt (which you can buy from here: Learning Three.js: The JavaScript 3D Library for WebGL).

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Learning Three.js: The javascript 3D library for WebGL. By Jos Dirksen. Publisher : Packt Publishing. Final Release Date: October 2013. Pages: 402

## **Josdirksen/learning-threejs github**

learning-threejs - Code repository JavaScript HTML Other. Branch: master. Switch branches/tags. Branches; Branch used to update all examples to three.js

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